
ACTION FORCE
INTERNATIONAL HEROES
AMSTRAD CPC
Disc

The enemy, COBRA, have launched a surprise attack on the island of Botsneda. In the panic of the evacuation, classified information has been left behind in the eastern sector. The enemy's grip tightens and an immediate raid must take place to retrieve the vital data. This is a job for ACTION FORCE...

Flint, Lady Jaye and Crankcase use a modified A.W.E. Striker to cross the hazardous path to the eastern side of the island. You control Wild Bill and Flint inDragonfly (XH-1) helicopter. You are heavily armed and must defend A.W.E. Striker from enemy attack. COBRA war planes and air force craft must be dealt with. Bridging sections must be utilised to allow A.W.E Striker to cross craters. The enemy have installed generators and land-based guns and built barricades. You must deal with all of these to allow A.W.E. Striker to complete the mission successfully.

- 8 levels of increasing difficulty
- Smooth-scrolling, fast arcade action
- On your guard every second against enemy attack
- Your Amstrad's capabilities pushed to the limit

Virgin Games Ltd
2/4 Vernon Yard
Portobello Road
London W11 2DX





Dragonfly dodges exploding enemy F.A.N.G. as the A.W.E. Striker slowly moves onto the uncompleted bridge.



Deadly rockets are launched from the fuel installation



Refuelling is complete and Dragonfly leaves to find the unprotected A.W.E. Striker.


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